
Quar: Battle For Gate 18 Download For Pc [key Serial]



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About This Game



Quar: Battle for Gate 18 is a strategy game set in the grimmsical world of Alwyd!

It seems the Quar have always been at war. When the first wandering clans of insect gatherers built their low, mud-walled buildings, it was as much to keep out other Quar as the wild animals. As they first learned to make tools to get food, they quickly learned to make tools to defend themselves. The mud walls quickly became fortified citadels, and then city-states. In five thousand years of civilization, the constants of their culture have been the changing of the seasons and the threat of war.

For the last 700 years the Quar have been waging The Long War to a bloody stalemate that has wracked their world. But the

balance of power is shifting and Alykinder's Crusade is attempting to end The Long War by conquering all the Quar nations. This game takes you to one battle in one theater of The Long War: the Battle for Gate 18 between the Crusader Army and the Royalist Coftyran Crymuster.

Command cavalry to sweep the enemy's flanks. Send Baeliog armored tractors forward to shatter hardened defenses. Your rhyflers are armed with weapons ranging from the humble Bogen rifle to heavy-automatic shotguns. Rely on your stalwart officers to keep up your troop's morale and to call in deadly airstrikes. But above all, preserve the honor of your cause as you wage the Battle for Gate 18!



Features

- Based on the award winning Table Top Game system "This Quar's War" by <http://zombiesmith.com>
- Turn-based VR Combat!
- Over 6 hours of unique game play.
- More than 12 levels in which to fight for the Crusader cause! From lonely outposts in the woods, to trenches, to the dead of night and finally culminating in the epic battle of Gate 18 itself!
- 18 different friendly and enemy units! From infantry to cavalry and armored tractors to snipers and heavy-automatic shotguns!
- Get up close and walk around the game units "life size" in the Quarpedia. Learn about their historical uses, stats and in-game abilities.
- Listen to and read the letters of a Quar soldier on the front lines to his young cousin back home.
- A living, breathing upgradeable base fully populated with Quar troops going about their business! Upgrade your mechanic's bay for better tractors. Upgrade the mess hall (and its chow!) for better morale and get that hanger built so you can call in air-strikes!
- Interact with your units from a god's eye view or shrink yourself down to Quar size to see the action first hand! Part of the fun of VR is playing with scale. In Quar: Battle for Gate 18 walk around the entire battlefield with Quar the size of toys or stand beside them in the trenches!
- Room-scale Vive support with support for other VR and non-VR platforms in the future!

Title: Quar: Battle for Gate 18

Genre: Action, Strategy

Developer:

Steel Wool Studios

Publisher:

HTC

Release Date: 4 Apr, 2016

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Minimum:

OS: Windows 8

Processor: Intel i5-4590 or greater / AMD FX 8350 or greater

Memory: 4 GB RAM

Graphics: NVIDIA GeForce GTX 970 / AMD R9 390

DirectX: Version 11

Storage: 4 GB available space

English







Can't recommend the game anymore. Main reason is that there is no further content following. At the beginning there were plans for additional skirmish and multiplayer mode. With that the game would be awesome. Now you get for the money a <~10 hour experience. It's only one campaign and after finishing it there is not much reason to play it again. It's still a nice game but after the campaign you want more and there is nothing more to do. A skirmish mode would be so great, it's sad that they don't want to develop it anymore. I think the game is very unique + the concept very good and it would get a lot of positive attention and a growing playerbase with more game-modes. Can't imagine that it's not worth to take the already created nice content and make a skirmish mode out of it. But I'm no game developer/publisher and we will never know.

Old Review: I can highly recommend this game, it's great and makes a lot of fun. It's really cool to change the position and take a look on the battlefield in different angles. The zoom-in-function and the fighting animation are working very good and are impressive. I didn't use it enough because I was too much focused on the next turn, I will change that behaviour in the future. ;-) No bugs or problems in the 10 hours of gaming through the campaign. Also no frame problems, I didn't track it but I had no problems at any time and I have a R9 290, an i5-3350P and 8 GB ram.

I'm waiting already for the skirmish mode, that will be implemented next and then multiplayer is coming!!! ;-) I already see myself playing this game for a lot of hours, having a really good time alone and with other players. If it's not a lot more work a 2 vs 2 players mode on a huge map would be sooo awesome. And/or a point system for multiplayer mode where you get higher ranks, medals or such stuff. Always good to see a result of gaming, that's at the moment really nice in form of upgrading your buildings to increase the abilities of your different troops. But I have no idea how much work this is. I will be already happy when skirmish is coming and then the multiplayer. ;-)

The price is really cheap for this beautiful and good game. If you compare it with the prices and content of other VR games it's nearly for free. ;-)

Highly recommended, hope to see you on the battlefield in a hopefully not to late future. ;-) I'm a big fan already. Thanks a lot to the devs for the great work (if you need a beta-tester for the new modes feel free to contact me ;-)).. Entertaining and overlooked Vive game. Turn-based strategy-- not a lot of those in VR right now. I've been enjoying it.. This game needs more love! I'm surprised that more people aren't talking about it. I've been desperate for a good strategy game to play. It's a turn based strategy game that actually seems pretty challenging so far. I can't wait to really get some good play time in! It's a game you could grab a stool or chair to sit on in your play space if you need a break from the active room-scale games.

If I could figure out how to more reliably end the turns of my units I'd be set :). If you are a Vive owner and in any way interested in turn-based strategy, war-gaming, miniature gaming or similar genres, this is a must-buy VR-game and is well worth your time and money. It's a fun and unique experience and I hope it gets the attention it deserves. While many of the early Vive titles have been dismissed as tech demos or half-baked, Quar stands out as a fully fleshed out title well worth its asking price and one that I hope is the start of new and exciting way to experience strategy games.. Turn based strategy game that looks great in VR. So far, of the few games I have played in VR this is the best full game.. This is the first strategy game for room-scale VR with tracked controllers. I finished this game and there is a lot of content, a good number of well designed levels. I can very highly recommend this game. The experience is very good fun (kind of addictive). The overall experience is very comfortable: no nausea whatsoever. The art/graphic design/animations are very nicely done, with a very good variety of characters nicely animated in a good looking and very varied environment. You can teleport and also change size to enjoy both a strategic overview in "giant mode", and also become as small as your soldiers to see the action close in front of you. The gameplay is actual, turn-based battles against in a story-driven campaign. You can upgrade your units.

The negatives:

On the negative side there are a few bugs. Very, very few bugs as it is a robust game, but I have mention one bug because it can be a bit annoying: occasionally, you cannot click to finish your turn and so the game is stuck. Because you cannot save in the middle of a battle, you cannot undo, and because battles can last a very long time, you can see where the occasional frustration comes from. But, I have to add, it is a rare bug: maybe once every 6 hours of play.

There are a few "quick wins" that the developer hasn't added yet to the game, and I hope will be added soon: multiplayer, and a choice of difficulty levels: as it stands, each level is fairly easy to pass at the first attempt.. Wonderful game, well worth the money. If you like turn based strategy this is definitely worth getting as this is one of the few games that has enough content to keep you busy for 10+ hours. I wouldn't say that there is a lot of replayability, but if they were to add a new expansion with the same number of missions for \$8-10 I would definitely go for it. I would suggest some larger maps with more scenarios, but I expect that there were system limitations that made that difficult.. Quar is a great example of the beginning of strategy games for VR. The art and graphics are great even if the title sounds weird. Getting to move around the battlefield and scale yourself

down to the size of the soldiers really makes the case for this being a VR game. The number of units and complexity of the actual battles doesn't live up to modern strategy games, but the ability to be in the world makes up for that. I can see this as a stepping stone to even more compelling VR strategy games and I'm happy to support the developers taking a chance in this early wild west of VR.

The way that it is turn based has you make hard decisions on how to pick, place and move your troops. A level begins with you placing down the troops which you pick. Then it lets you use one of them, then the opponent gets to use a troop. This goes on until all troops are used once. Then you can use the other troops again. You have a base in which you can upgrade buildings to for example have "Rhyfhlemen" get more accuracy. Though its sad that there is no form of skirmish mode.. I was quite suprised with this game. Like many of you I put off picking it up on steam. Partly because it didn't have a lot of reviews. However, I am very glad I did decide to go ahead and buy it while it was on sale. It really does take me back to playing war with my action figures of old. I have always been a fan of turn based strategy games, and this one does it quite well. There is an actual story here too, although I haven't been playing it long, I can honestly say I am happy with my purchase and I hear this game is around 10 hours long. If you are a fan of turned based strategy do yourself a favor and buy it soon. This game really does need more reviews so the word gets out about this little gem.. This game is flat out Amazing. The graphics and gameplay are spot on. I am loving it and it gives me such hope for the future. Great use of VR without fear of sickness.. Good game. It's a slow paced hex strategy. Not very hard but very enjoyable.. I regret purchasing this game. This is a VR game that is really a board game. There is no reason for this to be a VR game.

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